



# Middle Atlantic Archaeological Conference

## Student Paper Competitions

### Conference Details:

#### When:

March 21-24, 2019

#### Where:

Holiday Inn Oceanfront  
6600 Coastal Highway  
Ocean City, MD 21842

<http://www.holidayinnoceanfront.com/>

#### Deadlines:

Registration should be completed **and all fees paid by December 15, 2018.**

A copy of the paper to be presented is due to the contest organizers by February 20, 2016. Submitted papers should be approximately 10-pages (not counting graphics, bibliography, etc.) in length.

#### More Information:

For information about online registration, membership, and fee reimbursement, see:

[www.maacmidatlanticarchaeology.org](http://www.maacmidatlanticarchaeology.org)

The MAAC Student Committee provides information about regional archaeology and conference activities at:

<https://www.facebook.com/MAACStudent>

### Submit Papers To:

Dr. Mike Klein at:

[maacstudents2@gmail.com](mailto:maacstudents2@gmail.com)

Questions, concerns, and communication regarding the contest should also be sent to the above address.

Students and recent graduates are invited to submit abstracts for twenty-minute, single-authored papers on any topic related to archaeology in the mid-Atlantic United States. We will have two separate contests: one for undergraduates and one for graduate students. Students are placed within the flow of the conference in appropriately themed sessions or may be part of an organized session, if they have been invited to do so. Papers will be evaluated by a panel of judges, drawn from the MAAC membership, with diverse backgrounds in the field of archaeology. Each participant will have the opportunity to be paired with a mentor with a similar focus in archaeology after the abstract has been accepted.

#### Who Can Enter?

Students currently enrolled in an academic program and recent graduates (those within 3 years of receiving a Bachelor's degree or one year of completing a thesis/dissertation) are eligible. Only single author papers will be considered.

#### Guidelines:

Judges are asked to base their decisions on the following criteria:

**Content** - Is the work well organized? Is a problem or research question presented and answered by the student? Does the student use archaeological data and/or relevant theory to support the argument? Is the research question placed within a larger social, cultural, or economic context? Are appropriate sources used to support the argument?

**Presentation** - Judges will consider the oral presentation (the presenter's ability to communicate to an audience) as well as the student's overall presentation of his or her research. They should also evaluate the use of audio-visual aids.

**Contribution to the field** - Judges will consider the originality of the research, as well as overall the contribution or usefulness to the field of archaeology.

#### Awards:

The judges will announce their decision at the Saturday night reception. The grand prize winners will receive \$100 and a one-year membership in MAAC. The winners will also have the opportunity to publish their papers in the *Journal of Middle Atlantic Archaeology* (cash award and membership will be held until the work is submitted, in final format, to the journal editor). All participants are strongly encouraged to consider submitting their papers for publication in the journal.

#### Submission Information:

The deadline for the paper title, abstract, registration, and membership is December 15, 2018. Online registration is required and can be found at the MAAC website. Please, remember to identify your desire to participate in the appropriate student contest (Graduate vs. Undergraduate) and do not hesitate to email the contest organizer (at the provided address) with any questions or concerns. A copy of the paper is due to the organizer **by February 22<sup>nd</sup>, 2019** at the latest. Students and recent graduates must be members **for 2019** of MAAC to present a paper.

[www.maacmidatlanticarchaeology.org](http://www.maacmidatlanticarchaeology.org)